

# Pixel Ground Size Computation

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## Abstract

This document is part of the supplementary material for our RA-L + ICRA 2022 submission entitled *Runtime Monitoring for UAV Urban Emergency Landing*. It shows in details how the ground size corresponding to a given pixel in the studied image is computed.

## 1 Preliminary

The main assumption used is that the pixel size is considered equal for all pixels belonging to the same row of the image. For a given row  $i$ , we want to express the size of a pixel  $\delta_i$  in terms of:

- UAV height  $H$ ,
- UAV camera angle  $\theta$ ,
- camera sensor width  $w$ , height  $h$  and focal length  $f$ ,
- image width  $I_w$  and height  $I_h$ .

In addition, the following notations are introduced to improve readability:

- $d$ , distance between UAV and ground point corresponding to image center,
- $D$ , ground distance corresponding to image height,
- $d_i$  distance between UAV and ground point corresponding to center pixel of row  $i$ ,
- $W_i$ , ground distance corresponding to row  $i$ ,
- $h_i = i/I_h$ , the normalized height of row  $i$ .

To ease understanding, these notations are represented schematically in Figure 1.

## 2 Computing pixel ground size

Then, from Figure 1a, we get

$$x = H \tan \theta, \quad (1)$$

$$d = H \cos \theta. \quad (2)$$

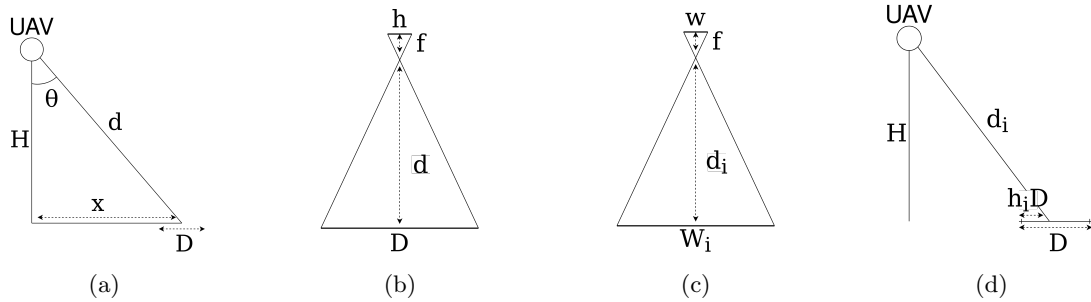


Figure 1: Helper figures

From Figure 1b and Equation 2, we have

$$D = \frac{hH \cos \theta}{f}, \quad (3)$$

and similarly, from Figure 1c

$$W_i = \frac{wd_i}{f}. \quad (4)$$

Finally, Figure 1d gives us

$$d_i = \sqrt{H^2 + \left(x - \frac{1}{2}D + h_i D\right)^2} = \sqrt{H^2 + \left(x + \left(h_i - \frac{1}{2}\right)D\right)^2} \quad (5)$$

By injecting Equations 1, 3 into Equation 5, and Equation 5 into Equation 4, we get

$$W_i = \frac{w}{f} \sqrt{H^2 + \left(H \tan \theta + \left(\frac{i}{I_h} - \frac{1}{2}\right) \frac{hH \cos \theta}{f}\right)^2}, \quad (6)$$

which can be simplified as

$$\boxed{W_i = \frac{wH}{f} \sqrt{1 + \left(\tan \theta + \left(\frac{i}{I_h} - \frac{1}{2}\right) \frac{h \cos \theta}{f}\right)^2}}. \quad (7)$$

Following our assumption of equal sized pixels within a row, the pixel size for row  $i$  can then be computed as follows:

$$\boxed{\delta_i = \frac{W_i}{I_w}}. \quad (8)$$

### 3 Image characteristics in our paper

In our paper, we use images from the UAVid dataset [1], which have the following characteristics:

- They are collected with the default camera of a Phantom 4 UAV, i.e.,  $w = 13.2\text{mm}$ ,  $h = 8\text{mm}$  and  $f = 8.8\text{mm}$ .
- The drone flies at  $H \approx 50$  meters and the camera is fixed with an angle  $\theta \approx 45^\circ$ .
- After resizing, the images have the following shape  $I_h = 576$  and  $I_w = 1024$  (in pixels).

## References

- [1] Y. Lyu, G. Vosselman, G.-S. Xia, A. Yilmaz, and M. Y. Yang, "Uavid: A semantic segmentation dataset for uav imagery," *ISPRS Journal of Photogrammetry and Remote Sensing*, vol. 165, pp. 108–119, 2020.